

# INJECTOR ACCESSORIES

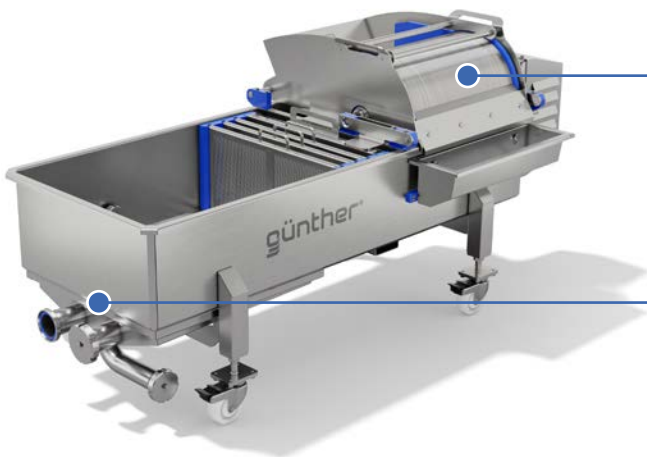
## FILTER SYSTEMS

Günther Maschinenbau filter systems ensure safe production and longer shelf life of the brine. Solid constituents such as leftover meat or sediment are filtered out to prevent the needles from blocking and ensure smooth production. The production process and product decide which filter variant is used: either the Günther drum filter or belt filter.

### YOUR BENEFITS

- ⊕ Uninterrupted production times
- ⊕ No brine waste
- ⊕ Avoidance of poor injection due to blocked needles
- ⊕ High production reliability through quick cleaning
- ⊕ Reproducible production results

### GRF – ROTARY FILTER



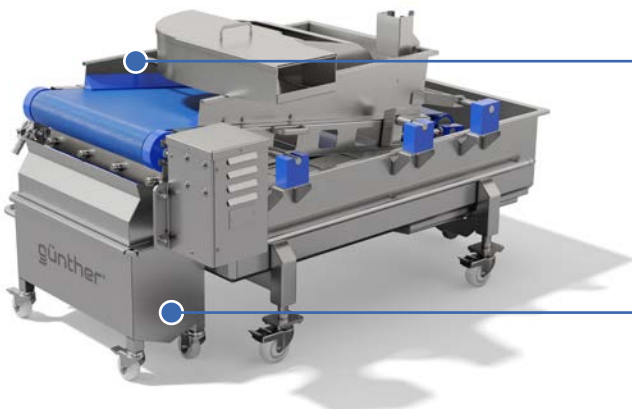
#### FULLY AUTOMATED DRUM FILTER SYSTEMS

- Mechanically driven rotary filter in various mesh sizes

#### SOPHISTICATED FILTRATION

- With two insert filters and suction filter at the bottom as standard

### GBF – BELT FILTER



#### SERVO-DRIVEN FILTER BELT

- Rotating belt plus suction filter at the bottom of the GBF

#### FULLY AUTOMATIC GÜNTHER BELT FILTER TECHNOLOGY

- Highest filtration, particularly suitable for poultry and fish applications

## DRIP AND VIBRATION TECHNOLOGY

Günther's drip and vibration technology has been specifically developed for the continuous and gentle transport of fresh meat, fish and poultry products. Excess brine is collected and fed back into the production process to eliminate brine nests and brine waste.

### YOUR BENEFITS

- ⊕ Consistent product results
- ⊕ Juicier end product due to fast closing of the injection channels
- ⊕ No brine waste
- ⊕ Versatile application
- ⊕ Less weight loss

### GAT – DRIP TUMBLER



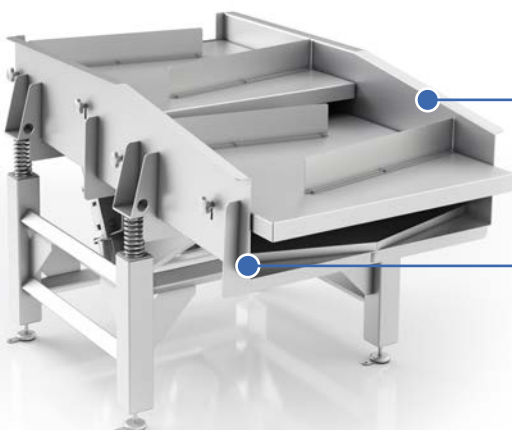
#### FAST PRODUCT TRANSPORT

- Sophisticated baffle technology

#### ADJUSTABLE SPEED AND INCLINATION OF TRANSPORT

- Unlimitedly adjustable drum speed

### GVT – VIBRATION TABLE



#### ADJUSTABLE FEED RATE

- Variable angle of inclination of the mechanical table boards

#### SPACE-SAVING TRANSPORT

- Unique combination of vibration technology in conjunction with product-conveying baffles